

Halloween Chess Set Instructions – Witch

By Sheri A. Krohn~

Materials:

- Low temp glue gun
- White craft glue
- Black fun foam
- Black paint
- Lima green paint
- Seminole green paint
- Black felt
- Purple felt
- Tan felt
- Orange 4-ply yarn
- Black thread
- 1 – 3” length of 1/8” dowel
- 1 – 6mm fluorescent green chenille stem, cut into 2 – 2 1/2” lengths
- 1 – 1/2” dark green pompom
- 1 – 3mm light green pompom
- 2 – 10mm wiggle eyes
- 1 – 1 1/4” doll head knob
- 1 - 7/8” Candle cup (1 3/4” tall)
- 1 - base: 1 3/4” wooden circles 1/2” thick)

For each Witch (make 1 for a chess set):

- 1- Drill two 5/64 inch holes, one on either side of the candle cup, about 1/8 of an inch from the flat end of the cup. These holes are for the arms, so keep that in mind.
- 2- Paint the base seminole green, the head lima green, and the body black.
- 3- Using craft glue, glue the head onto the body. Spray the witch and the base with a clear matt fixative.
- 4- Cut out the feet from black fun foam using the pattern provided.
- 5- Using craft glue, glue the feet onto the base, lining up the toes with the front edge of the base.
- 6- Using craft glue or a low temp glue gun, glue the witch to the round part of the foam feet, so that the feet stick out the front, and the round part of the foam is lined up under the body.
- 7- Glue the eyes and the 1/2 inch dark green nose in place using craft glue. Make sure to leave room under the nose for the mouth. Draw the mouth on using a fine black sharpie. Glue the 3mm light green pompom strategically on the nose for a nice wart.
- 8- Cut out two sleeves from black felt using the pattern on the pattern sheet. For each sleeve, fold along the center dotted line shown on the pattern and whipstitch the two edges together from the center line, around the curve, and down the side, leaving the end open for the arm.
- 9- Put a drop of craft glue on one end of a 2 1/2” fluorescent green chenille stem and

carefully slide it up into the sleeve so that it goes the full length of the sleeve. Then bend the other end of the chenille stem into a small loop to form the hand. Do the same for the other arm.

- 10- Using a low temp glue gun, glue the arms in place, and bend them at the elbows.
- 11- Cut the cape out of the black felt, using the pattern, and glue it around her neck on the back side, making sure it is flush against her head. Use a low temp glue gun.
- 12- For the broom, cut out the broom bristles from tan felt, being sure to cut along all of the solid lines on the pattern (more or less. These don't have to be perfect, and there is really no set number of cuts). Put a bead of glue along the uncut edge of the broom bristles, then place one end of the three inch long 1/8 inch dowel on one end of the glued section of felt and roll the felt gently and neatly around and around the dowel until the felt is all rolled onto the dowel, then wrap it with a twist tie to hold it in place and let it dry.
- 13- Cut the hat cone and the hat brim out of black felt. Cut the hat band out of purple felt.
- 14- Taking the hat cone, bring the *'s together to form the cone, and using black thread, stitch the edges together between the x and the *'s, being careful not to stitch too tightly in order to preserve the round cone shape.
- 15- Next, stitch the cone onto the brim (on the inside circle of the brim, of course).
- 16- For the hair, cut about fifteen pieces of orange yarn about 2 1/2 to 3 inches long and glue them inside the cone of the hat covering just over half of the circle. Use craft glue. Be sure that the seam on the cone is in the middle of the hair so that it ends up on the back of the witch's head. Run another bead of glue all along the inside bottom of the cone, including over the top of the yarn hairs, and set the hat in place on the head being sure that the yarn strands are positioned along the sides and back of the witch's head.
- 16- Glue the hat band in place along the base of the hat cone. This helps cover up the stitching. Use craft glue.
- 17- Place the broom in the witch's hands by sliding it through the loops you created earlier when you made the hands. Position it however you would like.

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